

Jack (Jacob) A. Storm
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Technical Skills:

Languages

- C++
- C#
- ActionScript 3
- Java
- XML

Development Tools

- Visual Studio
- Unity
- XNA
- FlashDevelop
- Adobe Flash
- Starling API
- FlashPunk
- HLSL
- VIM
- Eclipse

Project Management

- Git/Github
- Tortoise SVN
- Slack
- ChiliProject
- Jira

Relevant Knowledge:

- Agile Development
- Graphics Programming
- Calculus I and II
- Data Structures and Algorithms
- Game Artificial Intelligence
- Math for 3D Graphics
- Software Design Patterns
- Discrete Mathematics
- Game Architecture

Technical Experience:

Nvizzio Creations, Montreal, QC

January 2015 – March 2015

Intern Programmer

- Worked on a prototype to pitch an idea to the Canada Media Fund. The prototype was created with Unity3D and was made for mobile devices.

Emergent Media Center, Burlington, VT

January 2014 – May 2014

Junior Programmer

- Worked on an interactive experience for the ECHO Center in Burlington, VT. The experience contains two games and an overall menu-like journal system. It runs on android tablets placed near exhibits at the ECHO Center. It was developed using AndEngine (Java) and utilizes RFID technology.

Champlain College Champ Support, Burlington, VT / Montreal QC

August 2012 – Present

Helpdesk Technician

- Provided IT support for a private college of 2500 staff/faculty and students.
- Responded to questions from customer call center and remote locations.
- Resolved diverse internet related issues, networking, malware, hardware.
- Trained new employees on the operation and installation of equipment.
- Set up booths for exhibits such as Green Mountain Games Festival and Champlain's Senior Show.

Additional Experience:

Champlain College Office of Admissions, Burlington, VT August 2015 – May 2016

Student Ambassador

- Met with and provided tours for prospective students, families and faculty candidates of the campus

Champlain College ITS Division, Burlington, VT August 2015 – December 2015

Teacher Assistant, Tech Tutor

- Provided help for students taking computer science courses.
- Worked with Professor to grade CSI-140 assignments.

Champlain College Residential Life, Montreal, QC August 2014 – December 2014

Resident Assistant

- Organized and coordinated events for students.
- Helped students with residential issues and conflicts.

Green Mountain Games Festival, Burlington VT February 2014, October 2015

Event Organizer, IT Support

- Helped organize a student run festival to promote a game development community in Vermont.
- Made sure everything ran smoothly technology wise.

Champlain College Game Developers Association, Burlington, VT May 2013 – January 2015

Underclassman/Upperclassman Game Programming Representative January 2016 – May 2016

- Sat on the Parliament of the club and proposed and voted on movements.
- Organized club events such as game jams, guest speakers and meetings.
- Organized a subgroup to promote and encourage extracurricular game development at Champlain.

Education:

Champlain College of Vermont May 2016

Bachelor of Science in Game Programming, Minor in Mathematics

- GPA: 3.6
- Achievement, Inspiration and Trustee Scholarships.
- Studied at the Montreal Campus for a year.

Hobbies/Interests:

- I enjoy playing a wide variety of games.
- Playing tennis, volleyball and golf.
- Exploring the outdoors and experiencing new things.
- Attending Industry events and meetups such as MRGS, MIGS, and IGDA events.

References Available Upon Request